

# Hot-Patching a Web Server: a Case Study of ASAP Code Repair

**Mathias Payer\***, Thomas R. Gross

Department of Computer Science

ETH Zurich

\* now at UC Berkeley

# Security Dilemma

Integrity and availability threatened by vulnerabilities

Two remedies: update or sandboxing

- Security updates fix known vulnerabilities but require service restart
- Sandboxes protect from unknown exploits but stop the service when an attack is detected

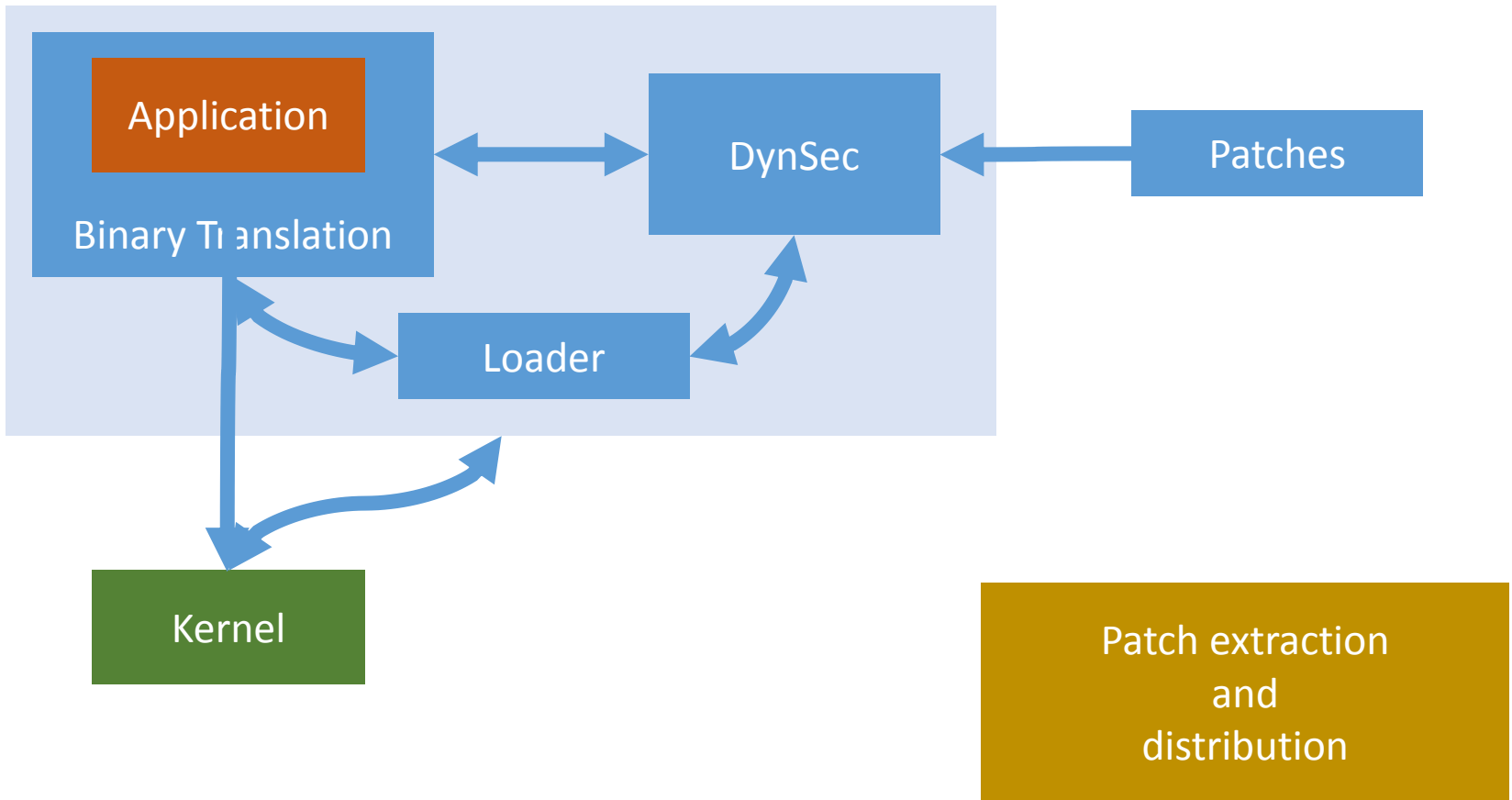
# DynSec in 1 Minute

Key insight: both *sandboxes* and *dynamic update mechanisms* rely on some form of *virtualization*

Binary Translation (BT) provides virtualization

- Sandbox protects integrity
- Dynamic update mechanism protects availability

# DynSec in 2 Minutes



# Hot-Patching a Web Server

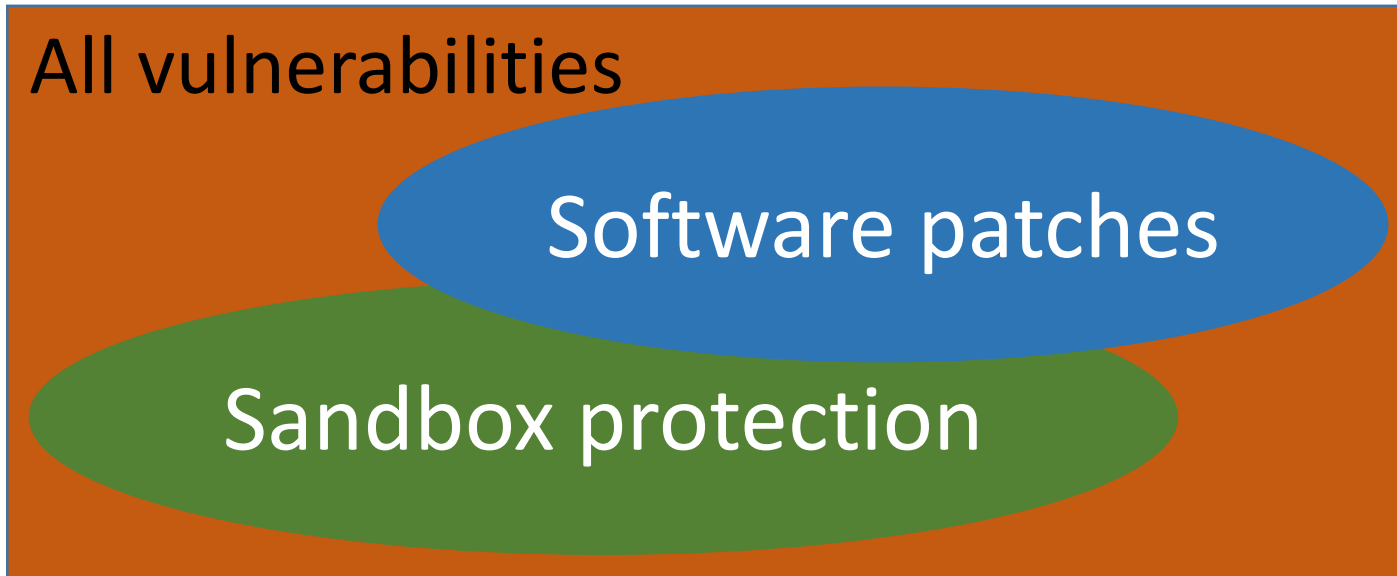
Analyze all security patches of Apache 2.2

- From Dec 1<sup>st</sup> 2005 to Feb. 18<sup>th</sup> 2013
- Total of 49 security bugs, most are simple
- Many different classes of bugs

All vulnerabilities

Software patches

Sandbox protection



# Outline

Motivation

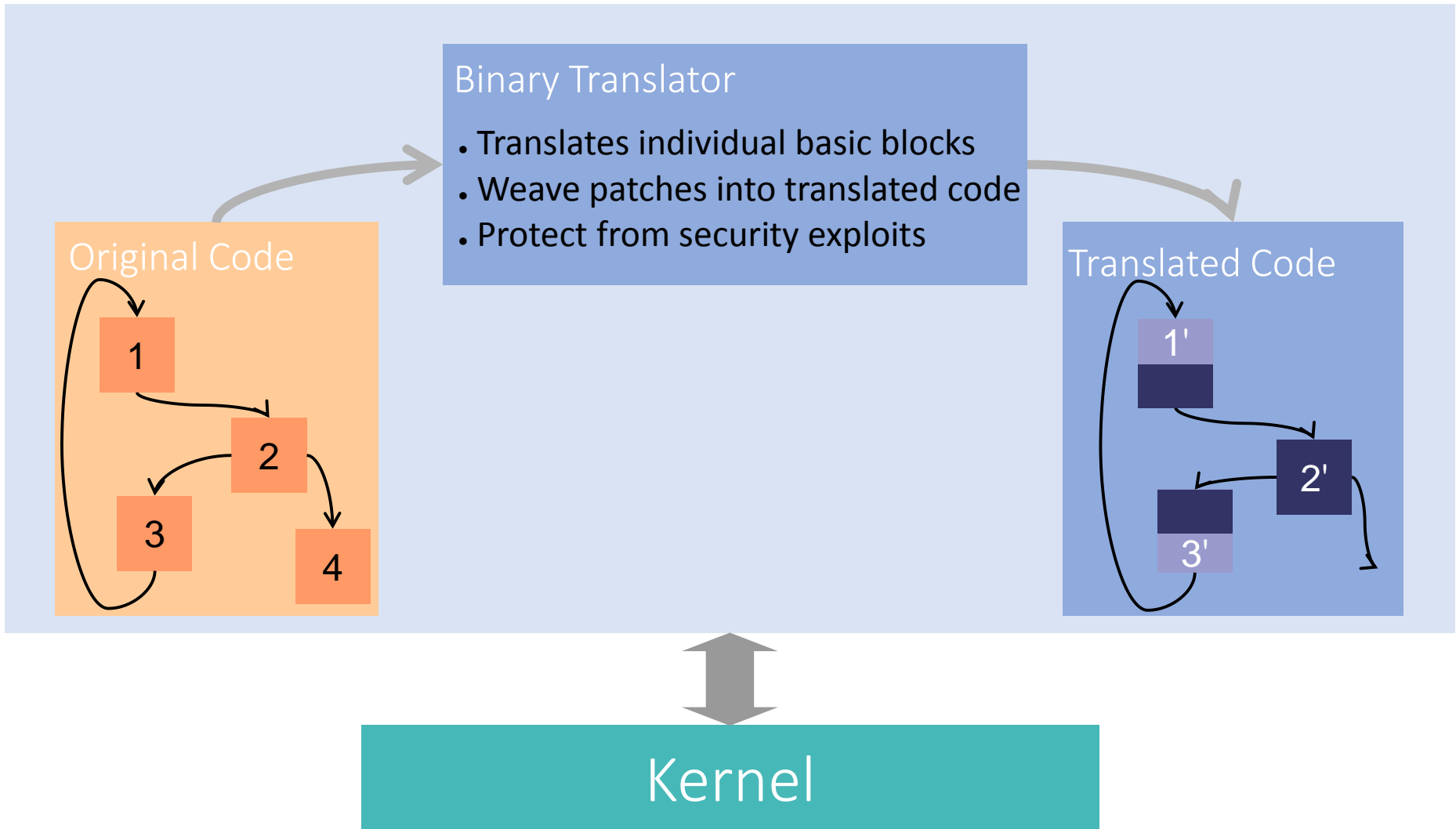
Patching architecture & distribution

Apache case-study

Evaluation

Conclusion

# Code Translation



# Patch Classes

## Simple patch

- Only few instructions change, directly patched

## Patches building on DSO:

- New import patch: additional library function used
- New function patch: additional function
- Additional call patch: calls to existing functions
- New String patch: new static string used

## Other patches

- Type change, code refactoring, heavyweight changes



# Patch Distribution

Most Linux distributions provide dynamic update service; piggy pack on this distribution service

- Automatically generate a dynamic patch when new package is generated
- Systems download packages and install dynamic patches to running services
- System administrators update binaries during next maintenance window

# Implementation

DynSec builds on TRuE/libdetox [IEEE S&P'12, ACM VEE'11]

- Patching thread injected in BT layer
- Implemented in <2000 LoC
- 48 LoC changed in TRuE to add DynSec hooks
- Supports unmodified, unaware, multi-threaded x86 applications on Linux

# Outline

Motivation

Patching architecture & distribution

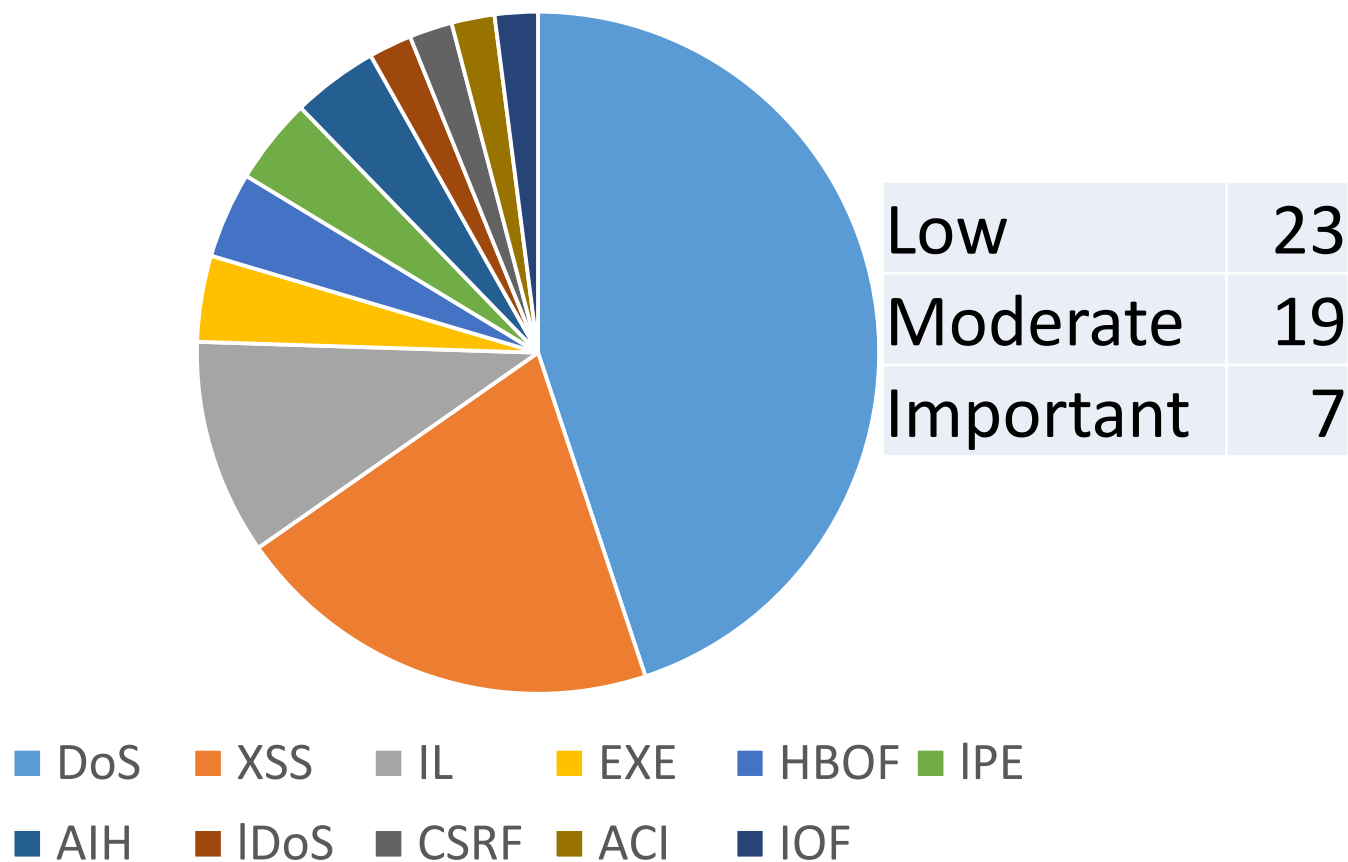
Apache case-study

- Vulnerability classes
- Distribution

Evaluation

Conclusion

# Apache: Vulnerability Classes



# DynSec Coverage

Most (45/49) vulnerabilities are hot patchable

- All 7 important vulnerabilities
- 18 (out of 19) moderate vulnerabilities
- 20 (out of 23) low vulnerabilities

## Patch complexity

- Important patches: 4 simple, 3 DSO patches
- Moderate patches: 6 simple, 12 DSO patches
- Low patches: 10 simple, 10 DSO patches

# DynSec: Uncovered exploits

CVE-2007-3304 (IDoS, mod): signals to arbitrary PIDs

- Heavy code refactoring

CVE-2008-0005 (XSS, low): missing UTF-7 encoding

- Additional types, new functions

CVE-2012-0031 (DoS, low): scoreboard parent DoS

- Type change, new functions

CVE-2012-0883 (DoS, low): insecure variable in script

- Not applicable to DynSec (start-up script only)

# DynSec: Uncovered exploits

CVE-2007-3304 (IDoS, med): signals to arbitrary PIDs

Possibility for 4 year stride  
without restart

CVE-2012-0031 (DoS, low): scoreboard parent DoS

- Type change, new functions

CVE-2012-0883 (DoS, low): insecure variable in script

- Not applicable to DynSec (start-up script only)

# Sandbox Coverage

Protects from all code-based exploits

- Code injection
- Control-Flow redirection (ROP/partial JOP)
- System call policies

Unpatched protection for 11 (of 49) bugs

- Two important vulnerabilities (out of 7)
- 5 moderate vulnerabilities (out of 20)
- 4 low vulnerabilities (out of 21)



# Outline

Motivation

Patching architecture & distribution

Apache case-study

**Evaluation**

- SPEC CPU 2006 performance
- Apache performance

**Conclusion**

# Evaluation

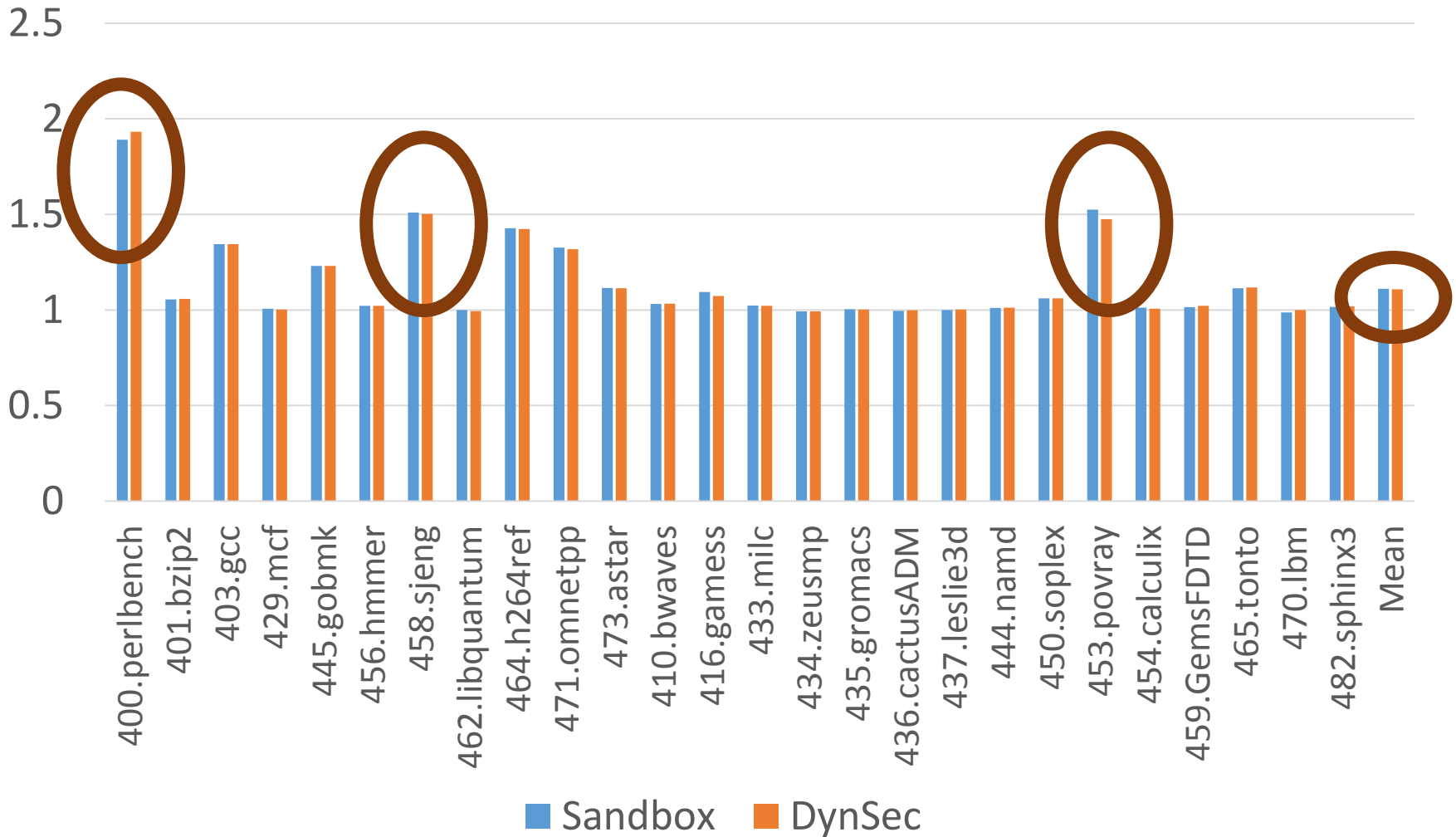
## DynSec evaluated using SPEC CPU2006

- CPU: Intel Core2 Quad Q6600 @ 2.64GHz, 8GB RAM
- Ubuntu 11.04, Linux 2.6.38
- Used GCC 4.5.1 with `-O2`

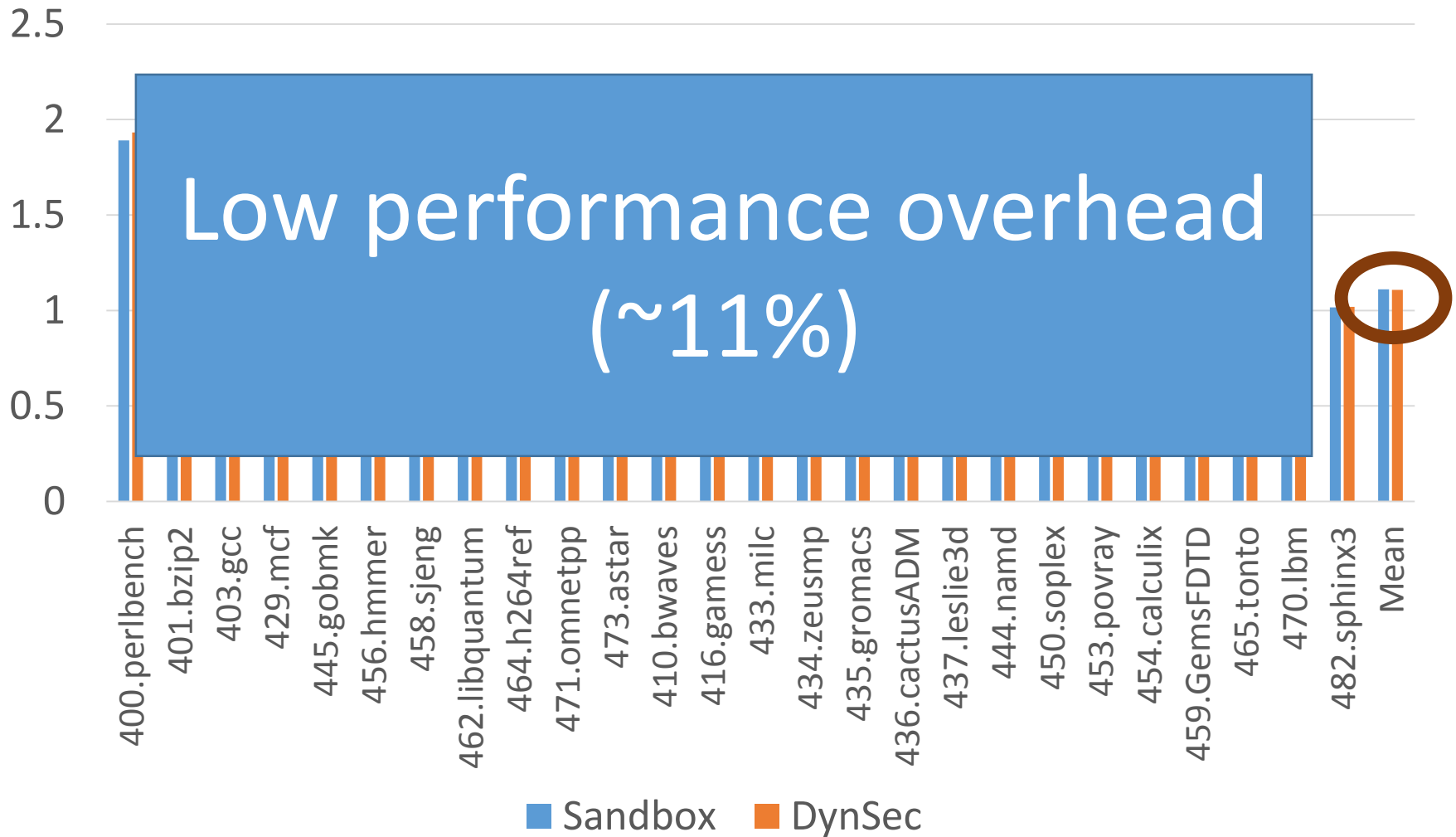
## Benchmark configurations

- Native
- Sandboxing (use TRuE w/ shadow stack and checks)
- DynSec (with different patches)

# SPEC CPU2006: Performance

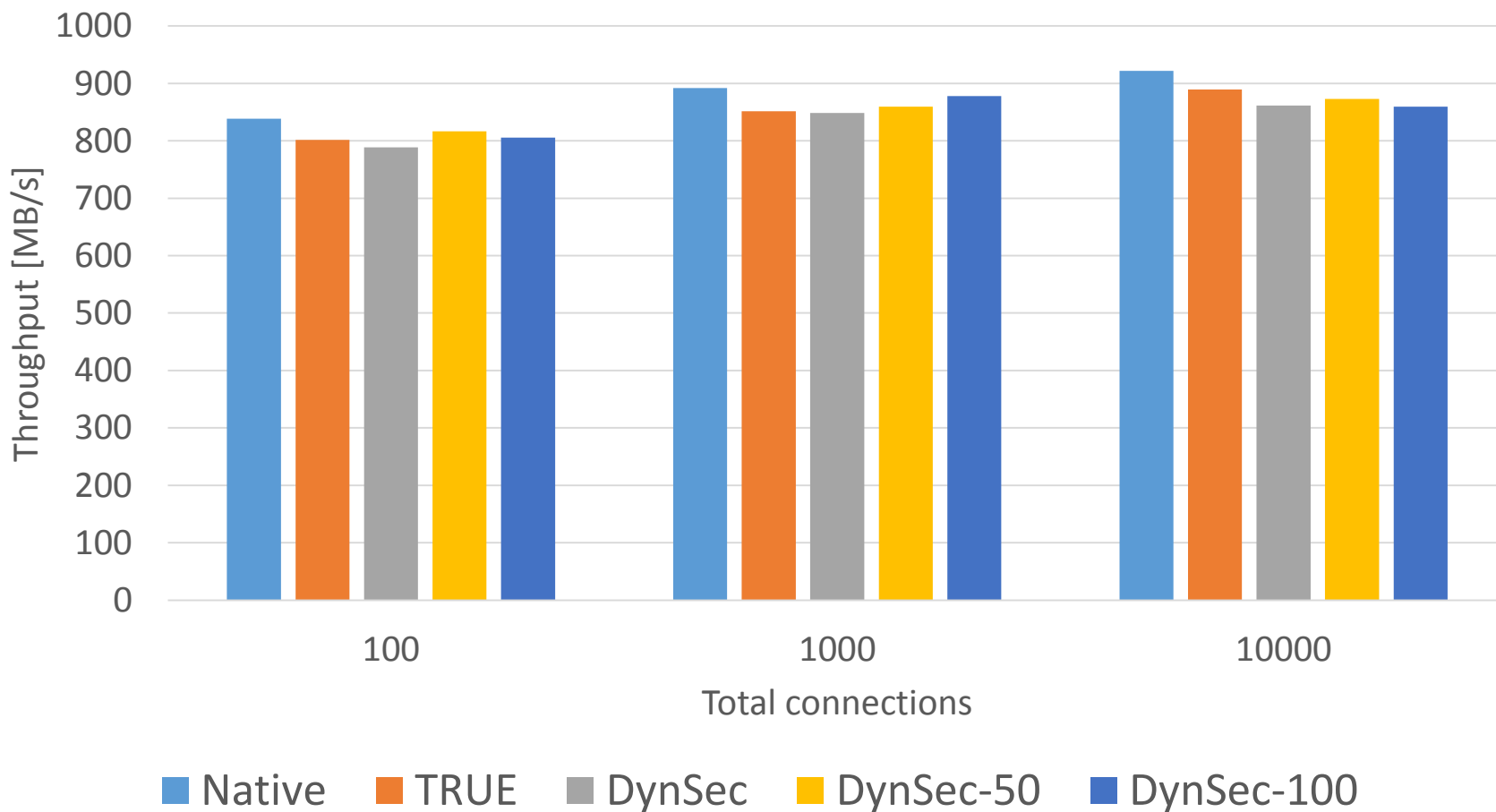


# SPEC CPU2006: Performance



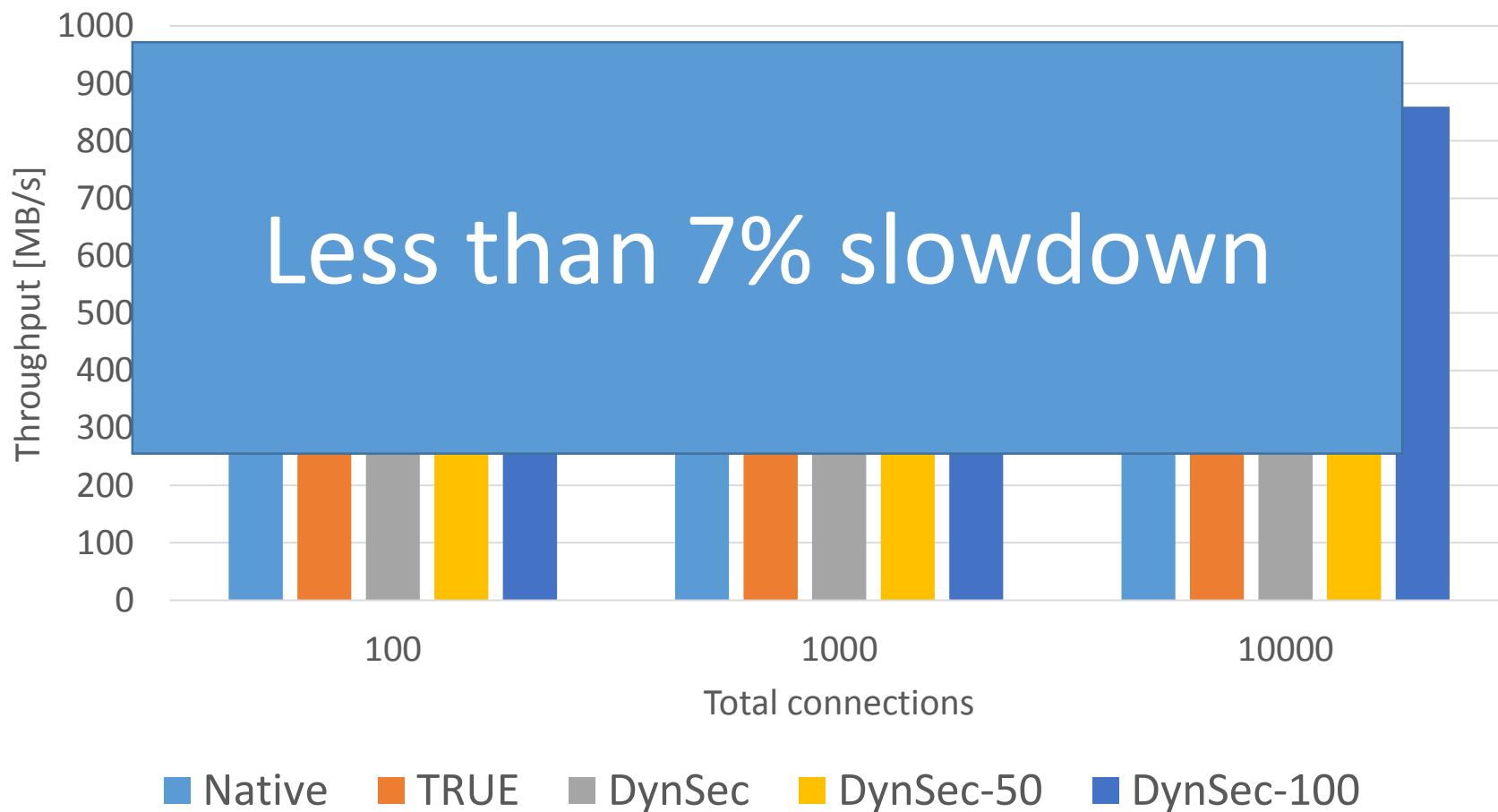
# Apache: “large” files (~250kb)

Performance impact: picture.png



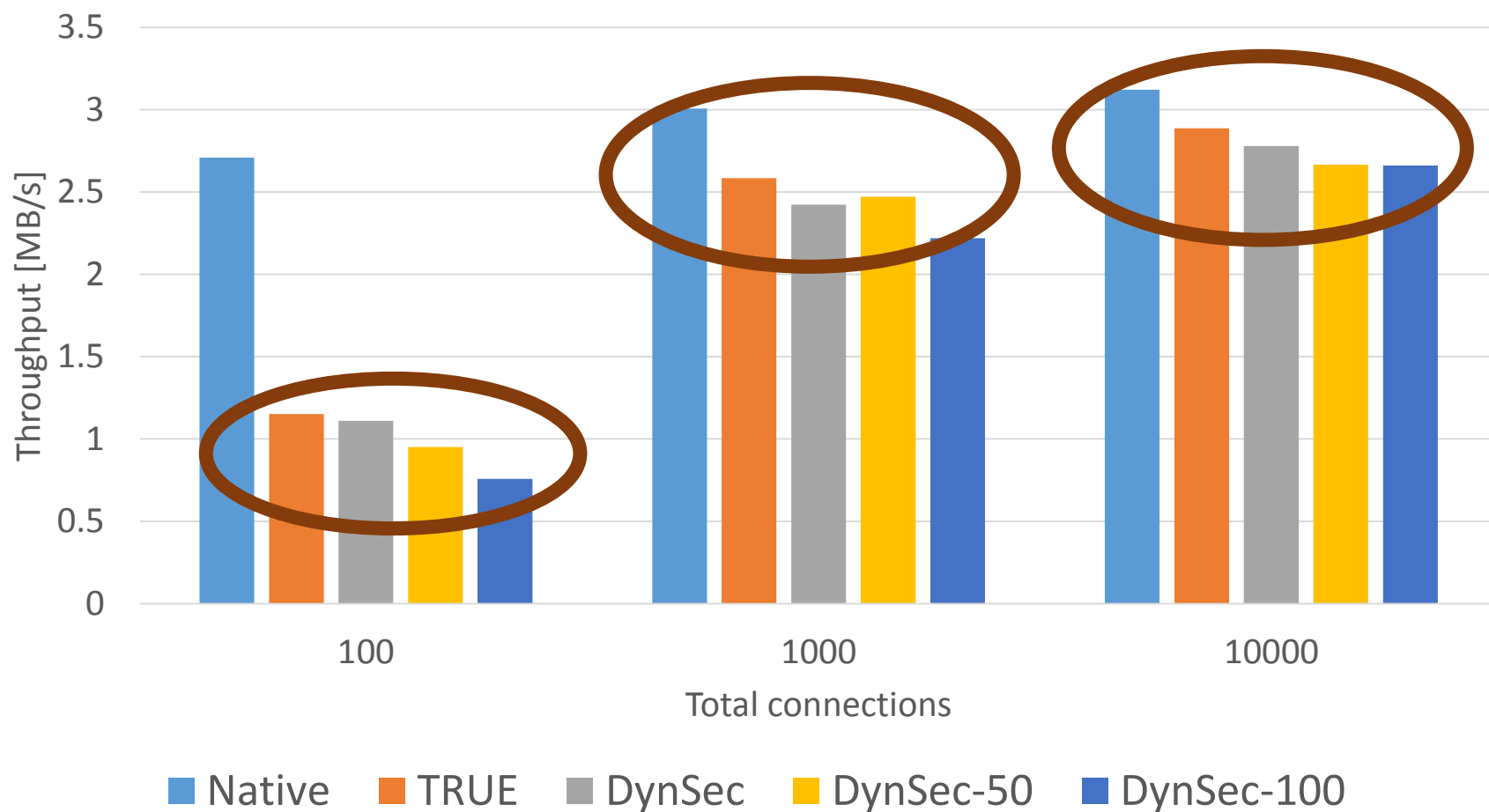
# Apache: “large” files (~250kb)

Performance impact: picture.png



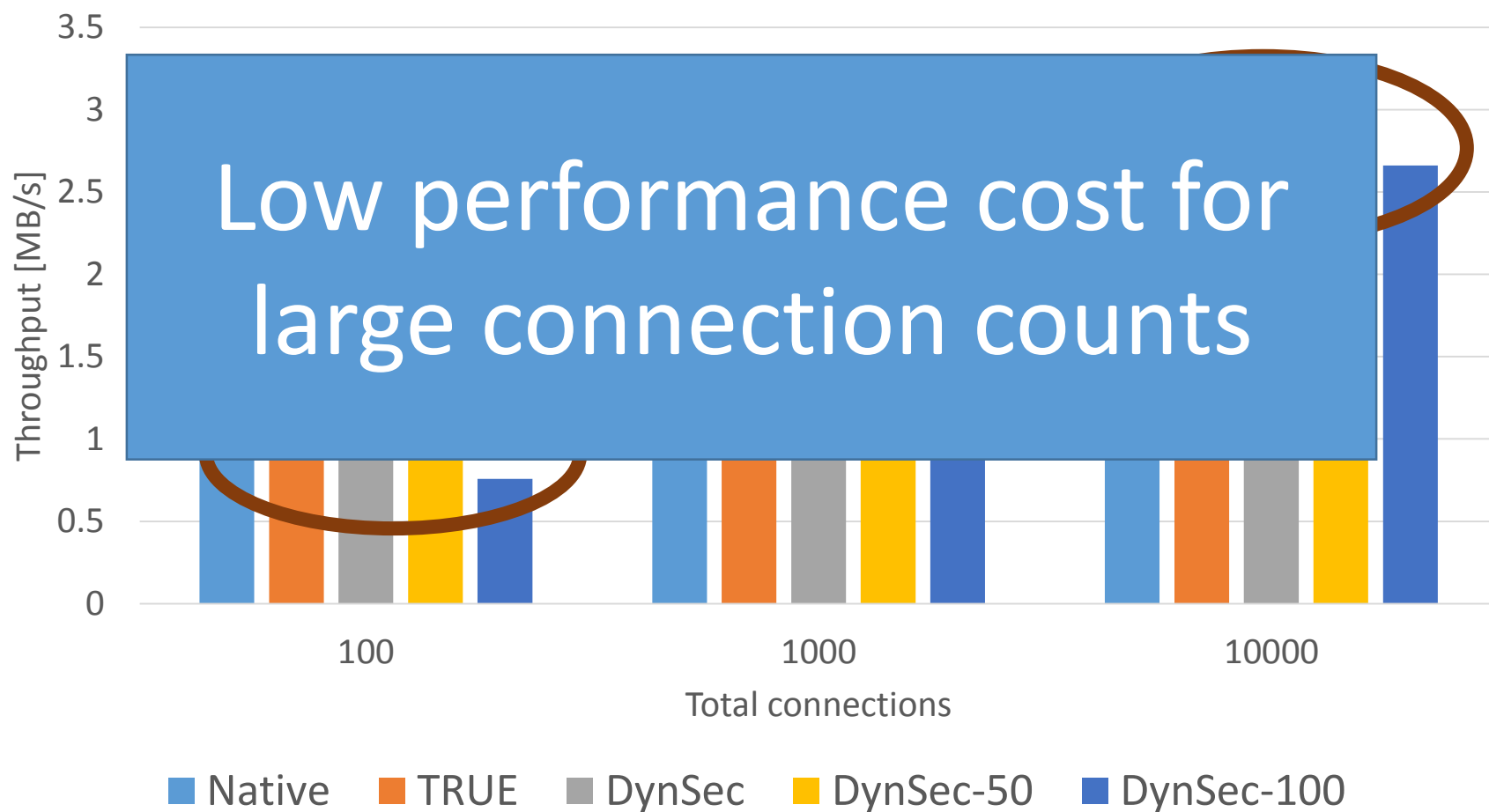
# Apache: small (tiny) files (~50b)

Performance impact: index.html



# Apache: small (tiny) files (~50b)

Performance impact: index.html





# Outline

Motivation

Patching architecture & distribution

Apache case-study

Evaluation

**Conclusion**

# Conclusion

Virtualization enables on-the-fly code rewriting and repair for unmodified applications

- Sandbox protects integrity
- Patches provide availability

Study shows that protecting large, long-running, and modular applications like Apache is feasible

- High coverage: 45 of 49 Apache bugs patchable
- Low performance impact: 7% for Apache 2.2

# Patching Architecture

DynSec thread waits for incoming patches

Patch application happens in 3 steps:

- Signal all application threads to stop
- Flush all code caches
- Restart application threads

Patch is applied indirectly when code is retranslated

- BT checks for every instruction if a patch is available

# Patch Format

The focus of DynSec is on security patches

- Most security patches are only few lines of code
- Type changes and code refactoring out of scope

Patches are sets of changed instructions

Each patch may specify additional shared library for more heavyweight changes

# Patch Extraction

Build patched application with current toolchain

Extract instruction differences between patched and unpatched version of the binary (per function)

- Changed instructions are added to patch
- Check differences in static read-only data
- Manually ensure integrity of patch (no type changes, no data changes)